

The image shows a 10x10 grid of binary patterns. The patterns are composed of four distinct symbols: 'SSS' (three vertical strokes), 'YYY' (three diagonal strokes), 'SSSSSSSSSS' (a row of ten 'SSS' symbols), and 'NNN' (three horizontal strokes). The grid is organized into several groups of four columns each, separated by vertical gaps. Within each group, the patterns transition from 'SSS' to 'YYY' to 'SSSSSSSSSS' to 'NNN' in a repeating sequence. The first two groups have a gap of one row between them. The third group has a gap of two rows. The fourth group has a gap of three rows. The fifth group has a gap of four rows. The sixth group has a gap of five rows. The seventh group has a gap of six rows. The eighth group has a gap of seven rows. The ninth group has a gap of eight rows. The tenth group has a gap of nine rows.

SSSSSSSS YY YY SSSSSSSS MM MM 000000 UU UU
SSSSSSSS YY YY SSSSSSSS MM MM 000000 UU UU
SS YY YY SS SS MMMM MMMM OO OO UU UU
SS YY YY SS SS MMMM MMMM OO OO UU UU
SS YY YY SS SS MM MM OO OO UU UU
SS SSSSSS YY SSSSSS MM MM OO OO UU UU
SS SSSSSS YY SSSSSS MM MM OO OO UU UU
SS YY SS MM MM OO OO UU UU
SS YY SS MM MM OO OO UU UU
SS YY SS MM MM OO OO UU UU
SS YY SS MM MM OO OO UU UU
SS SSSSSSSS YY SSSSSSSS MM MM 000000 UUUUUUUUUU
SS SSSSSSSS YY SSSSSSSS MM MM 000000 UUUUUUUUUU

....

LL IIIIII SSSSSSSS
LL IIIIII SSSSSSSS
LL II SS
LL II SS
LL II SS
LL II SSSSSS
LL II SSSSSS
LL II SS
LL II SS
LL II SS
LLLLLLLLLL IIIIII SSSSSSSS
LLLLLLLLLL IIIIII SSSSSSSS

```
1 0001 0 MODULE SYSMOU (
2 0002 0   LANGUAGE (BLISS32),
3 0003 0   IDENT = 'V04-000'
4 0004 0   )
5 0005 1 BEGIN
6 0006 1
7 0007 1
8 0008 1 ****
9 0009 1 *
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27 0027 1 *
28 0028 1 *
29 0029 1 ****
30 0030 1
31 0031 1 ++
32 0032 1
33 0033 1 FACILITY: MOUNT Utility Structure Levels 1 & 2
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1
37 0037 1 This module contains the code and data needed to mount the system
38 0038 1 disk during system initialization.
39 0039 1
40 0040 1 ENVIRONMENT:
41 0041 1
42 0042 1 STARLET operating system, including privileged system services
43 0043 1 and internal exec routines.
44 0044 1
45 0045 1 --
46 0046 1
47 0047 1
48 0048 1 AUTHOR: Andrew C. Goldstein, CREATION DATE: 1-Nov-1977 19:02
49 0049 1
50 0050 1 MODIFIED BY:
51 0051 1
52 0052 1 V03-010 CDS0005 Christian D. Saether 29-Aug-1984
53 0053 1 Use STAND_ALONE_REBUILD routine to avoid unnecessary
54 0054 1 rebuilds.
55 0055 1
56 0056 1 V03-009 CDS0004 Christian D. Saether 2-Aug-1984
57 0057 1 Test the sysgen flag REBLDSYSD to determine whether
```

58	0058	1		rebuild should be performed.		
59	0059	1				
60	0060	1	V03-008	HH0041	Hai Huang	24-Jul-1984
61	0061	1		Remove REQUIRE 'OBJDS:[VMSLIB.OBJ]MOUNTMSG.REQ'.		
62	0062	1	V03-007	HH0018	Hai Huang	06-May-1984
63	0063	1		Use \$GETDVI to obtain the physical device name of the		
64	0064	1		system device.		
65	0065	1	V03-006	TMH0006	Tim Halvorsen	14-Apr-1984
66	0066	1		Add MOUNT_FLAGS to list of dummy storage needed for		
67	0067	1		linked-in-MOUNT.		
68	0068	1	V03-005	CDS0003	Christian D. Saether	19-Oct-1983
69	0069	1		Now that volume rebuild works, allow FID and EXT caching.		
70	0070	1	V03-004	TCM0001	Trudy C. Matthews	19-Aug-1983
71	0071	1		Interlock mounts of the system disk with other potential		
72	0072	1		mounters of the same disk in the cluster. Add cluster		
73	0073	1		consistency checking routines.		
74	0074	1	V03-003	CDS0002	Christian D. Saether	15-Aug-1983
75	0075	1		Set OPT_NOEXT_C, OPT_NOFID_C, OPT_NOQUO_C, and OPT_WTHRU		
76	0076	1		to REALCY disable caching.		
77	0077	1	V03-002	CDS0001	Christian D. Saether	5-Aug-1983
78	0078	1		Temporarily disable caching on system disk until		
79	0079	1		xqp cluster rebuild works.		
80	0080	1	V03-001	STJ3061	Steven T. Jeffreys,	04-Mar-1983
81	0081	1		Added definitions of DEVICE_INDEX and CALLERS_ACMD.		
82	0082	1		These parallel definitions in VMOUNT.		
83	0083	1	V02-008	STJ0202	Steven T. Jeffreys,	05-Feb-1982
84	0084	1		Make sure the OPT_MOUNTVER bit gets set. The first		
85	0085	1		attempt at this ended in disaster.		
86	0086	1	V02-007	STJ0175	Steven T. Jeffreys,	06-Jan-1982
87	0087	1		Set up the database to ensure the system disk		
88	0088	1		is a candidate for mount verification.		
89	0089	1	V02-006	ACG0248	Andrew C. Goldstein,	31-Dec-1981
90	0090	1		Use default logical name, fix use of \$GETDEV	16:56	
91	0091	1	V02-005	ACG0181	Andrew C. Goldstein,	13-Oct-1980
92	0092	1		Fix cross facility references	15:37	
93	0093	1	V0104	ACG0123	Andrew C. Goldstein,	12-Feb-1980
94	0094	1		Integrate disk rebuild into MOUNT	18:23	
95	0095	1	V0103	ACG0079	Andrew C. Goldstein,	11-Nov-1979
96	0096	1		MOUNT changes for write-back cacheing	19:32	
97	0097	1	V0102	ACG0072	Andrew C. Goldstein,	22-Oct-1979
98	0098	1		Check primary and secondary device char	13:53	
99	0099	1	V101	ACG0003	Andrew C. Goldstein,	28-Dec-1978
100	0100	1			15:23	
101	0101	1				
102	0102	1				
103	0103	1				
104	0104	1				
105	0105	1				
106	0106	1				
107	0107	1				
108	0108	1				
109	0109	1				
110	0110	1				
111	0111	1				
112	0112	1				
113	0113	1				
114	0114	1				

```
: 115    0115 1 | Add global variables for multi-volume MOUNT
: 116    0116 1 |
: 117    0117 1 | v100 ACG0001 Andrew C. Goldstein, 28-Dec-1978 15:22
: 118    0118 1 | Previous revision history moved to SYSINIT.REV
: 119    0119 1 | **
: 120    0120 1 |
: 121    0121 1 |
: 122    0122 1 LIBRARY 'SYSSLIBRARY:LIB:L32';
: 123    0123 1 REQUIRE 'LIBS:MOUDEF.B32';
: 124    0655 1 |
: 125    0656 1 |
: 126    0657 1 FORWARD ROUTINE
: 127    0658 1     MOUNT_SYSTEM,
: 128    0659 1     MAIN_HANDLER;
:                   | main routine
:                   | condition handler
```

130 0660 1 +
131 0661 1 -
132 0662 1 Own storage for general use in the MOUNT utility
133 0663 1 -
134 0664 1 -
135 0665 1 -
136 0666 1 GLOBAL
137 0667 1 STORED_CONTEXT : BITVECTOR [32], ! store the context of some 1 time only
138 0668 1 MOUNT_FLAGS : LONG INITIAL(0), ! MOUNT flags
139 0669 1 LOCK_STATUS : VECTOR [2], Lock status block for SENQ call
140 0670 1 DEVICE_INDEX : LONG, index into PHYS_NAME array
141 0671 1 CALLERS_ACMOD : LONG, caller's access mode
142 0672 1 CLEANUP_FLAGS : BITVECTOR [32], ! error cleanup status flags
143 0673 1 CHANNEL, channel number for I/O
144 0674 1 MAILBOX CHANNEL, channel number of ACP termination mailbox
145 0675 1 PHYS_BUFFER : VECTOR [20, BYTE],
146 0676 1 PHYS_NAME : VECTOR [2], buffer to construct phys device name
147 0677 1 : INITIAL (0, PHYS_BUFFER), ! descriptor of physical device name
148 0678 1 LOG_BUFFER : VECTOR [20, BYTE],
149 0679 1 HOME_BLOCK : BBLOCK [512], buffer to construct logical name
150 0680 1 DEVICE_CHAR : BBLOCK [DIB\$K_LENGTH], buffer for volume header label or home block
151 0681 1 : BBLOCK [DIB\$K_LENGTH],
152 0682 1 DEVICE_CHAR2 : BBLOCK [DIB\$K_LENGTH], buffer for device characteristics
153 0683 1 : BBLOCK [DIB\$K_LENGTH],
154 0684 1 HOMEBLOCK_LBN, buffer for 2nd device characteristics
155 0685 1 HEADER_LBN, LBN of home block read
156 0686 1 DEV_INDEX, LBN of file header
157 0687 1 : VECTOR [2], index into device data table
158 0688 1 USER_STATUS : VECTOR [2], status return for various routines
159 0689 1 CURRENT_RVN, RVN of volume being mounted
160 0690 1 CURRENT_VCB : REF BBLOCK, address of VCB used by CHECK_HEADER2
161 0691 1 REAL_RVT : REF BBLOCK, address of RVT allocated for volume set
162 0692 1 REAL_VCB : REF BBLOCK, address of VCB allocated for volume
163 0693 1 REAL_FCB : REF BBLOCK, address of FCB allocated for volume
164 0694 1 REAL_WCB : REF BBLOCK, address of window allocated for volume
165 0695 1 REAL_VCA : REF BBLOCK, address of cache block allocated
166 0696 1 REAL_AQB : REF BBLOCK, address of AQB allocated for volume
167 0697 1 LOG_ENTRY : REF BBLOCK, address of logical name entry
168 0698 1 MTL_ENTRY : REF BBLOCK, address of mounted volume list entry
169 0699 1 SLOG_ENTRY : REF BBLOCK, address of volume set logical name entry
170 0700 1 SMTL_ENTRY : REF BBLOCK, address of volume set mounted volume list entry
171 0701 1 :
172 0702 1 -
173 0703 1 DEVCHAR_DESC : VECTOR [2] INITIAL (DIB\$K_LENGTH, DEVICE_CHAR),
174 0704 1 descriptor for device characteristics
175 0705 1 DEVCHAR_DESC2 : VECTOR [2] INITIAL (DIB\$K_LENGTH, DEVICE_CHAR2);
176 0706 1 ! descriptor for device characteristics
177 0707 1 -
178 0708 1 -
179 0709 1 -
180 0710 1 +
181 0711 1 -
182 0712 1 The following area is a hand crafted mount parser output suitable for
183 0713 1 mounting the system disk.
184 0714 1 -
185 0715 1 -
186 0716 1 -

```

187 0717 1 GLOBAL
188 0718 1 MOUNT_OPTIONS : BITVECTOR [64] ! option flags
189 0719 1 INITIAL (
190 0720 2 (1^OPT_SYSTEM OR ! First 32 bits
191 0721 2 1^OPT_WRITE OR
192 0722 2 1^OPT_BLOCK OR
193 0723 2 1^OPT_OVR_ID OR
194 0724 2 1^OPT_DEVICE OR
195 0725 1 1^OPT_LABEL),
196 0726 2 (1^(OPT_MOUNTVER-32) OR ! Last 32 bits
197 0727 2 1^(OPT_NOQUO [-32]) OR
198 0728 2 1^(OPT_WTHRU=32))
199 0729 1 ),
200 0730 1
201 0731 1 PROTECTION : INITIAL (0), value of /PROTECTION switch
202 0732 1 OWNER_UIC : INITIAL (0), value of /OWNER_UIC switch
203 0733 1 USER_OIC : INITIAL (0), value of /USER_OIC switch
204 0734 1 EXTENSION : INITIAL (0), value of /EXTENSION switch
205 0735 1 WINDOW : INITIAL (0), value of /WINDOW switch
206 0736 1 ACCESSED : INITIAL (0), value of /ACCESSED switch
207 0737 1 BLOCKSIZE : INITIAL (0), value of /BLOCK switch
208 0738 1 EXT_CACHE : INITIAL (0), value of /CACHE=(EXTENT=n) switch
209 0739 1 FID_CACHE : INITIAL (0), value of /CACHE=(FILE=n) switch
210 0740 1 QUO_CACHE : INITIAL (0), value of /CACHE=(QUOTA=n) switch
211 0741 1 EXT_LIMIT : INITIAL (0), value of /CACHE=(LIMIT=n) switch
212 0742 1 DEVICE_COUNT : INITIAL (1), number of devices specified
213 0743 1 LABEL_COUNT : INITIAL (1), number of volume labels specified
214 0744 1 LOG_NAME : VECTOR [2], logical name of system disk
215 0745 1 STRUCT_NAME : VECTOR [2], descriptor of structure name
216 0746 1 VID_STRING : VECTOR [2], descriptor of VISUAL_ID string
217 0747 1 COMMENT_STRING : VECTOR [2], descriptor of COMMENT string
218 0748 1 ACP_STRING : VECTOR [2], descriptor of ACP device or name string
219 0749 1 DRIVE_COUNT : VECTOR [1], value of /DRIVES switch
220 0750 1
221 0751 1 PARSE_IMP_END : VECTOR [0]; ! end of data area
222 0752 1
223 0753 1 GLOBAL BIND
224 0754 1 LABEL_STRING = DESCRIPTOR ('SYSTEMDISK') : VECTOR;
225 0755 1 ! dummy volume label of system disk

```

```
227      0756 1 GLOBAL ROUTINE MOUNT_SYSTEM (SYS_CHANNEL) =  
228      0757 1  
229      0758 1 ++  
230      0759 1  
231      0760 1 FUNCTIONAL DESCRIPTION:  
232      0761 1  
233      0762 1 This routine mounts the system disk (i.e., the disk to which the  
234      0763 1 channel is assigned) and starts the ACP.  
235      0764 1  
236      0765 1  
237      0766 1 CALLING SEQUENCE:  
238      0767 1      MOUNT_SYSTEM (ARG1)  
239      0768 1  
240      0769 1 INPUT PARAMETERS:  
241      0770 1      ARG1: channel number assigned to disk  
242      0771 1  
243      0772 1 IMPLICIT INPUTS:  
244      0773 1      own storage of this module  
245      0774 1  
246      0775 1 OUTPUT PARAMETERS:  
247      0776 1      NONE  
248      0777 1  
249      0778 1 IMPLICIT OUTPUTS:  
250      0779 1      NONE  
251      0780 1  
252      0781 1 ROUTINE VALUE:  
253      0782 1      1 if successful, assorted statuses if not  
254      0783 1  
255      0784 1 SIDE EFFECTS:  
256      0785 1      system disk mounted, ACP started, logical name created  
257      0786 1  
258      0787 1 --  
259      0788 1  
260      0789 2 BEGIN  
261      0790 2  
262      0791 2 LOCAL  
263      0792 2      MOUNT_IOSB      : VECTOR [2],  
264      0793 2      ALLDEVNAM_BUF   : VECTOR [NAMEBUF LEN, BYTE]  
265      0794 2      INITIAL (BYTE ('MOU$'), REP NAMEBUF LEN-4 OF (' ')),  
266      0795 2      ALLDEVNAM_DESC  : VECTOR [2] INITIAL (0, ALLDEVNAM_BUF),  
267      0796 2      DEVICE_ITMLST  : BBLOCK [(2 * 12) + 4] INITIAL  
268      0797 2  
269      0798 2  
270      0799 2      | 1st item - device name  
271      0800 2      | (WORD (20),           ! Length of dev name buffer  
272      0801 2      | WORD (DVIS_DEVNAM), ! Item code for device name  
273      0802 2      | LONG (PHYS_BUFFER), ! Dev name buffer address  
274      0803 2      | LONG (PHYS_NAME),  ! Returned dev name length  
275      0804 2  
276      0805 2  
277      0806 2      | 2nd item - allocation class name  
278      0807 2  
279      0808 2      | WORD (NAMEBUF LEN - 4),  
280      0809 2      | WORD (DVIS_ALCDEVNAM),  
281      0810 2      | LONG (ALLDEVNAM_BUF + 4),  
282      0811 2      | LONG (ALLDEVNAM_DESC),  
283      0812 2      | !
```

```
284 0813 2           ! End of list.  
285 0814 2  
286 0815 2  
287 0816 2           STATUS,  
288 0817 2           LONG (0)),  
289 0818 2           P;  
290 0819 2           ! system service status  
291 0820 2           ! pointer into characteristics block  
292 0821 2           EXTERNAL EXESGL_STATIC_FLAGS : ADDRESSING_MODE (GENERAL) BITVECTOR [32],  
293 0822 2           DEV_CTR : BBLOCK FIELD (DC);  
294 0823 2           ! device value block context fields  
295 0824 2           EXTERNAL LITERAL  
296 0825 2           EXESV_REBLSYS;D:  
297 0826 2  
298 0827 2           EXTERNAL ROUTINE  
299 0828 2           READ_HOMEBLOCK,          ! read disk home block  
300 0829 2           MOUNT_DISK1,          ! mount disk, level 1  
301 0830 2           MOUNT_DISK2,          ! mount disk, level 2  
302 0831 2           STAND_ALONE_REBUILD, ! rebuild disk bitmaps and quota file  
303 0832 2           GET_DEVICE_CONTEXT; ! get device lock value block context  
304 0833 2  
305 0834 2  
306 0835 2           ! Enable the condition handler.  
307 0836 2  
308 0837 2  
309 0838 2           ENABLE_MAIN_HANDLER;  
310 0839 2  
311 0840 2           CALLERS_ACMOD = PSL$C_SUPER;      ! used for logical name access mode  
312 0841 2           CHANNEL = .SYS_CHANNEL;  
313 0842 2  
314 0843 2  
315 0844 2           ! Take out a lock to synchronize all mounts of this device in a cluster.  
316 0845 2           First we must construct the lock resource name (use the allocation class  
317 0846 2           name returned by $GETDVI).  
318 0847 2  
319 0848 2  
320 P 0849 2           STATUS = $GETDVIW (CHAN = .CHANNEL,  
321 P 0850 2           ITMLST = DEVICE_ITMLST,  
322 P 0851 2           EFN = MOUNT_EFN,  
323 P 0852 2           IOSB = MOUNT_IOSB);  
324 P 0853 2           IF NOT .STATUS THEN ERR_EXIT (.STATUS);  
325 P 0854 2           ALLDEVNAM_DESC[0] = .AL[DEVNAM_DESC[0]] + 4;  
326 P 0855 2  
327 P 0856 2           STATUS = SENQW (LCK$K_EXMODE,  
328 P 0857 2           LKSB = LOCK_STATUS,  
329 P 0858 2           FLAGS = LCK$M_SYSTEM,  
330 P 0859 2           RESNAM = ALLDEVNAM_DESC,  
331 P 0860 2           EFN = MOUNT_EFN,  
332 P 0861 2           ACMODE = PSL$C_EXEC);  
333 P 0862 2           IF NOT .STATUS THEN ERR_EXIT (.STATUS);  
334 P 0863 2  
335 P 0864 2           ! Get the device characteristics and do device type validation: Make sure  
336 P 0865 2           the device is mountable at all, and check that the mount qualifiers are  
337 P 0866 2           consistent with the device type. A mismatch between primary and secondary  
338 P 0867 2           device characteristics indicates a spooled device or something else strange.  
339 P 0868 2           Reject such.  
340 P 0869 2
```

```
341      0870 2 $GETCHN (CHAN = .CHANNEL, PRIBUF = DEVCHAR_DESC, SCDBUF = DEVCHAR_DESC2);
342      0871 2
343      0872 2 IF CH$NEQ (DIB$K_LENGTH, DEVICE_CHAR, DIB$K_LENGTH, DEVICE_CHAR2, 0)
344      0873 2 OR NOT .DEVICE_CHAR[DEV$V_FOD]
345      0874 2 THEN ERR_EXIT (SSS_NOTFILEDEV);
346      0875 2
347      0876 2 IF NOT .DEVICE_CHAR[DEV$V_AVL]
348      0877 2 THEN ERR_EXIT (SSS_DEVOFF[INE]);
349      0878 2
350      0879 2 IF .DEVICE_CHAR[DEV$V_MNT]
351      0880 2 THEN ERR_EXIT (SSS_DEVOUNT);
352      0881 2
353      0882 2 IF .DEVICE_CHAR[DEV$V_SQD]
354      0883 2 THEN ERR_EXIT (SSS_NOTFILEDEV);
355      0884 2
356      0885 2
357      0886 2
358      0887 2 | The following is for reference only. The physical device name is now
359      0888 2 obtained with the $GETDVIW system service, rather than formatting device
360      0889 2 name and the unit number.
361      0890 2
362      0891 2 | Construct the physical device name by appending the ascii unit number to
363      0892 2 the device name in the device characteristics.
364      0893 2
365      0894 2
366      0895 2 | PHYS_NAME[0] = 20;
367      0896 2 | PHYS_NAME[1] = PHYS_BUFFER;
368      0897 2 | $FAO(
369      0898 2 |   DESCRIPTOR ('_!AC!UW:'),
370      0899 2 |   PHYS_NAME[0],
371      0900 2 |   PHYS_NAME[0],
372      0901 2 |   DEVICE_CHAR + .DEVICE_CHAR[DIB$W_DEVNAMOFF],
373      0902 2 |   .DEVICE_CHAR[DIB$W_UNIT]
374      0903 2 |
375      0904 2
376      0905 2 | Now attempt to read the home block or volume header label, as appropriate
377      0906 2 for the device type.
378      0907 2
379      0908 2
380      0909 2 STATUS = READ_HOMEBLOCK (LABEL_STRING[0]);
381      0910 2
382      0911 2 MOUNT_OPTIONS[OPT_IS_FILES11] = 1;      ! assume volume is Files-11
383      0912 2 IF NOT .STATUS
384      0913 2 AND .STATUS NEQ SSS_INCVOLLABEL
385      0914 2 THEN ERR_EXIT (.STATUS);
386      0915 2
387      0916 3 IF NOT (STATUS = KERNEL_CALL (GET_DEVICE_CONTEXT))
388      0917 2 THEN ERR_EXIT (.STATUS);
389      0918 2
390      0919 2 IF .MOUNT_OPTIONS[OPT_IS_FILES11B]
391      0920 2 THEN MOUNT_DISK2 ()
392      0921 2 ELSE MOUNT_DISK1 ();
393      0922 2
394      0923 2 | Rebuild the volume if it was improperly dismounted.
395      0924 2
396      0925 2
397      0926 2 IF .CLEANUP_FLAGS[CLF_REBUILD]
```

```

: 398 0927 2 AND .EXE$GL_STATIC_FLAGS [EXE$V_REBLDSYSD]
: 399 0928 2 THEN
: 400 0929 2 BEGIN
: 401 0930 2 ERR_MESSAGE (MOUNS_REBUILD);
: 402 0931 2 STAND_ALONE_REBUILD (.CHANNEL);
: 403 0932 2 END;
: 404 0933 2
: 405 0934 2 IF .LOCK_STATUS [1] NEQ 0
: 406 0935 2 THEN
: 407 0936 3 BEGIN
: 408 0937 3 $DEQ (LKID = .LOCK_STATUS [1]);
: 409 0938 3 .LOCK_STATUS [1] = 0;
: 410 0939 2 END;
: 411 0940 2
: 412 0941 2 1
: 413 0942 1 END:

```

! end of routine MOUNT_COMMAND

```

.TITLE SYSMOU
.IDENT \V04-000\
.PSECT SPLIT$,NOWRT,NOEXE,2

```

48	53	49	44	4D	45	54	53	59	53	00000	P.AAB:	.ASCII	\SYSTEMDISK\	:	
							0000A					.BLKB	2		
							0000000A	0000C	P.AAA:			.LONG	10		
							00000000	00010				.ADDRESS	P.AAB		
												.ASCII	\MOUS\		
								24	55	4F	4D	00014	P.AAC:		
								20	00018				.ASCII	/	
								20	00019				.ASCII	/	
								20	0001A				.ASCII	/	
								20	0001B				.ASCII	/	
								20	0001C				.ASCII	/	
								20	0001D				.ASCII	/	
								20	0001E				.ASCII	/	
								20	0001F				.ASCII	/	
								20	00020				.ASCII	/	
								20	00021				.ASCII	/	
								20	00022				.ASCII	/	
								20	00023				.ASCII	/	
								20	00024				.ASCII	/	
								20	00025				.ASCII	/	
								20	00026				.ASCII	/	
								20	00027				.ASCII	/	
								20	00028				.ASCII	/	
								20	00029				.ASCII	/	
								20	0002A				.ASCII	/	
								20	0002B				.ASCII	/	
								20	0002C				.ASCII	/	
								20	0002D				.ASCII	/	
								20	0002E				.ASCII	/	
								20	0002F				.ASCII	/	
								20	00030				.ASCII	/	
								20	00031				.ASCII	/	
								20	00032				.ASCII	/	
								20	00033				.ASCII	/	
							0014	00034	P.AAD:				.WORD	20	

0020 00036 .WORD 32
00000000' 00038 .ADDRESS PHYS_BUFFER
00000000' 0003C .ADDRESS PHYS_NAME
001C 00040 .WORD 28
00EC 00042 .WORD 236
00000000 00044 .LONG 0
00000000 00048 .LONG 0
00000000 0004C .LONG 0

.PSECT \$GLOBALS\$,NOEXE,2

00000 STORED_CONTEXT::
00000000 00004 MOUNT_FLAGS:: .BLKB 4
00000000 00008 LOCK_STATUS:: .LONG 0
00000000 00010 DEVICE_INDEX:: .BLKB 8
00000000 00014 CALLERS_ACMOD:: .BLKB 4
00000000 00018 CLEANUP_FLAGS:: .BLKB 4
00000000 0001C CHANNEL:: .BLKB 4
00000000 00020 MAILBOX_CHANNEL:: .BLKB 4
00000000 00024 PHYS_BUFFER:: .BLKB 4
00000000 00038 PHYS_NAME:: .BLKB 20
00000000' 0003C .ADDRESS PHYS_BUFFER
00000000' 00040 LOG_BUFFER:: .BLKB 20
00000000 00054 HOME_BLOCK:: .BLKB 512
00254 DEVICE_CHAR:: .BLKB 116
002C8 DEVICE_CHAR2:: .BLKB 116
0033C HOMEBLOCK_LBN:: .BLKB 4
00340 HEADER_LBN:: .BLKB 4
00344 DEV_INDEX:: .BLKB 4
00348 USER_STATUS:: .BLKB 4
00350 CURRENT_RVN:: .BLKB 8
00354 CURRENT_VCB:: .BLKB 4
00358 REAL_RVT:: .BLKB 4
0035C REAL_VCB:: .BLKB 4
00360 REAL_FCB:: .BLKB 4

00364 REAL_WCB:: .BLKB 4
00368 REAL_VCA:: .BLKB 4
0036C REAL_AQB:: .BLKB 4
00370 LOG_ENTRY:: .BLKB 4
00374 MTL_ENTRY:: .BLKB 4
00378 SLOG_ENTRY:: .BLKB 4
0037C SMTL_ENTRY:: .BLKB 4
00000074 00380 DEVCHAR_DESC:: .LONG 116
00000000' 00384 .ADDRESS DEVICE_CHAR
00000074 00388 DEVCHAR_DESC2:: .LONG 116
00424000 00000000' 0038C .ADDRESS DEVICE_CHAR2
C0408300 00390 MOUNT_OPTIONS:: .LONG -1069513984, 4341760
00000000 00398 PROTECTION:: .LONG 0
00000000 0039C OWNER_UIC:: .LONG 0
00000000 003A0 USER_UIC:: .LONG 0
00000000 003A4 EXTENSION:: .LONG 0
00000000 003A8 WINDOW:: .LONG 0
00000000 003AC ACCESSED:: .LONG 0
00000000 003B0 BLOCKSIZE:: .LONG 0
00000000 003B4 EXT_CACHE:: .LONG 0
00000000 003B8 FID_CACHE:: .LONG 0
00000000 003BC QUO_CACHE:: .LONG 0
00000000 003C0 EXT_LIMIT:: .LONG 0
00000001 003C4 DEVICE_COUNT:: .LONG 1
00000001 003C8 LABEL_COUNT:: .LONG 1
003CC LOG_NAME:: .BLKB 8
003D4 STRUCT_NAME:: .BLKB 8
003DC VID_STRING:: .BLKB 8
003E4 COMMENT_STRING:: .BLKB 8
003EC ACP_STRING:: .BLKB 8

			0134	C6 9F 0008F 2\$:	PUSHAB	DEVCHAR_DESC2	0871	
			012C	C6 D4 00093	CLRL	-(SP)		
			FDC8	C6 9F 00095	PUSHAB	DEVCHAR_DESC		
				7E D4 00099	CLRL	-(SP)		
				C6 DD 0009B	PUSHL	CHANNEL		
			0074	05 FB 0009F	CALLS	#5, SYSSGETCHN		
				05 12 000AD	CMPC3	#116, DEVICE_CHAR, DEVICE_CHAR2	0873	
				BNEQ 3\$				
74	A6 00000000G 00	66						
			08 01 A6	06 E0 000AF	BBS	#6, DEVICE_CHAR+1, 4\$	0874	
				7E 3C 000B4	MOVZWL	#460, -(SP)	0875	
			07 02 A6	01 FB 000B9	CALLS	#1, LIB\$STOP		
				02 E0 000BC	BBS	#2, DEVICE_CHAR+2, 5\$	0877	
			07 02 A6	84 9A 000C1	MOVZBL	#132, -(SP)	0878	
				01 FB 000C5	CALLS	#1, LIB\$STOP		
				03 E1 000C8	BBC	#3, DEVICE_CHAR+2, 6\$	0880	
				8F 9A 000CD	MOVZBL	#108, -(SP)	0881	
			08 02 A6	01 FB 000D1	CALLS	#1, LIB\$STOP		
				6C E1 000D4	BBC	#5, DEVICE_CHAR, 7\$	0883	
				05 3C 000D8	MOVZWL	#460, -(SP)	0884	
			08 02 A6	01 FB 000DD	CALLS	#1, LIB\$STOP		
				0000' CF 9F 000E0	PUSHAB	LABEL STRING	0909	
				01 FB 000E4	CALLS	#1, READ_HOMEBLOCK		
			0000G 54	50 D0 000E9	MOVL	R0, STATUS		
			0140 C6	02 88 000EC	BISB2	#2, MOUNT_OPTIONS+4	0911	
			0000010C 0E	54 E8 000F1	BLBS	STATUS, 8\$	0912	
				54 D1 000F4	CMPL	STATUS, #268	0913	
				05 13 000FB	BEQL	8\$		
				54 DD 000FD	PUSHL	STATUS		
			0000G 67	01 FB 000FF	CALLS	#1, LIB\$STOP	0914	
				7E D4 00102	CLRL	-(SP)	0916	
				5E DD 00104	PUSHL	SP		
				CF 9F 00106	PUSHAB	GET_DEVICE_CONTEXT		
			00000000G 9F	03 FB 0010A	CALLS	#3, @#SYSSCMKRN		
			54 05	50 D0 00111	MOVL	R0, STATUS		
				54 E8 00114	BLBS	STATUS, 9\$		
				54 DD 00117	PUSHL	STATUS		
				01 FB 00119	CALLS	#1, LIB\$STOP		
	07 0140 C6	0000G CF		02 E1 0011C	BBC	#2, MOUNT_OPTIONS+4, 10\$	0919	
				00 FB 00122	CALLS	#0, MOUNT_DISK2	0920	
				05 11 00127	BRB	11\$		
			0000G CF	00 FB 00129	CALLS	#0, MOUNT_DISK1	0921	
22	FDC5 C6	00000000G 00	00000000G 0072A01B	01 E1 0012E	11\$:	BBC	#1, CLEANUP_FLAGS+1, 12\$	0926
				8F E1 00134	PUSHL	#EXESV REBLDSYSD, EXESGL_STATIC_FLAGS, 12\$	0927	
			00000000G 00	8F DD 00140	CALLS	#7512091	0930	
				01 FB 00146	PUSHL	#1, LIB\$SIGNAL		
				C6 DD 0014D	CALLS	CHANNEL		
			0000G CF	01 FB 00151	PUSHL	#1, STAND_ALONE_REBUILD	0931	
			50 FDB8	C6 D0 00156	12\$:	MOVL	LOCK_STATUS+4, R0	0934
				11 13 0015B	BEQL	13\$		
				7E 7C 0015D	CLRL	-(SP)	0937	
				7E D4 0015F	CLRL	-(SP)		
				50 DD 00161	PUSHL	R0		
			00000000G 00	04 FB 00163	CALLS	#4, SYSSDEQ		
				C6 D4 0016A	CLRL	LOCK_STATUS+4	0938	
			50 FDB8	01 D0 0016E	13\$:	MOVL	#1, R0	0942
				04 00171	RET			
				0000 00172	.WORD	Save nothing	0815	

		7E	D4	00174	CLRL	-(SP)
		5E	DD	00176	PUSHL	SP
0000V	CF	04	AC	7D 00178	MOVQ	4(AP), -(SP)
			03	FB 0017C	CALLS	#3, MAIN_HANDLER
			04	00181	RET	

; Routine Size: 386 bytes, Routine Base: \$CODE\$ + 0000

```
: 415      0943 1 ROUTINE MAIN_HANDLER (SIGNAL, MECHANISM) =  
: 416      0944 1  
: 417      0945 1 ++  
: 418      0946 1  
: 419      0947 1 FUNCTIONAL DESCRIPTION:  
: 420      0948 1  
: 421      0949 1 This routine is the main level condition handler for the MOUNT  
: 422      0950 1 utility. It undoes anything that MOUNT has done so far and then  
: 423      0951 1 unwinds and returns the condition code as status to MOUNT's  
: 424      0952 1 caller (i.e., the CLI).  
: 425      0953 1  
: 426      0954 1  
: 427      0955 1 CALLING SEQUENCE:  
: 428      0956 1     MAIN_HANDLER (ARG1, ARG2)  
: 429      0957 1  
: 430      0958 1 INPUT PARAMETERS:  
: 431      0959 1     ARG1: address of signal array  
: 432      0960 1     ARG2: address of mechanism array  
: 433      0961 1  
: 434      0962 1 IMPLICIT INPUTS:  
: 435      0963 1     NONE  
: 436      0964 1  
: 437      0965 1 OUTPUT PARAMETERS:  
: 438      0966 1     NONE  
: 439      0967 1  
: 440      0968 1 IMPLICIT OUTPUTS:  
: 441      0969 1     NONE  
: 442      0970 1  
: 443      0971 1 ROUTINE VALUE:  
: 444      0972 1     SSS_CONTINUE  
: 445      0973 1  
: 446      0974 1 SIDE EFFECTS:  
: 447      0975 1     stack unwound, control passed to CLI  
: 448      0976 1  
: 449      0977 1 !--  
: 450      0978 1  
: 451      0979 2 BEGIN  
: 452      0980 2  
: 453      0981 2 MAP  
: 454      0982 2     SIGNAL : REF BBLOCK;    ! signal array  
: 455      0983 2     MECHANISM : REF BBLOCK;  ! mechanism array  
: 456      0984 2  
: 457      0985 2 EXTERNAL  
: 458      0986 2     USER_STATUS : VECTOR;    ! status return of some routines  
: 459      0987 2  
: 460      0988 2  
: 461      0989 2 ! Do cleanup as indicated by the status flags.  
: 462      0990 2 Cause the condition code to be returned in R0 as the main routine value.  
: 463      0991 2  
: 464      0992 2  
: 465      0993 2 IF .SIGNAL[CHF$L SIG_NAME] NEQ SSS_UNWIND  
: 466      0994 2 AND .BBLOCK [SIGNAL[CHF$L_SIG_NAME], STSSV_SEVERITY] EQL STSSK_SEVERE  
: 467      0995 2 THEN  
: 468      0996 2     BEGIN  
: 469      0997 2  
: 470      0998 2     IF .SIGNAL[CHF$L SIG_NAME] NEQ 0  
: 471      0999 3     THEN MECHANISM[CHF$L_MCH_SAVR0] = .SIGNAL[CHF$L_SIG_NAME]
```

```

472      1000 3     ELSE MECHANISM[CHFSL_MCH_SAVR0] = .USER_STATUS[0];
473      1001 3     IF .LOCK_STATUS [1] NEQ 0
474      1002 3     THEN
475      1003 4     BEGIN
476      1004 4     SDEQ (LKID = .LOCK_STATUS [1]);
477      1005 4     LOCK_STATUS [i] = 0;
478      1006 3     END;
479      1007 3     $UNWIND ();
480      1008 2     END;
481      1009 2
482      1010 2     RETURN SSS_CONTINUE;           ! continue from success signals
483      1011 2
484      1012 1     END;                      ! end of routine MAIN_HANDLER

```

.EXTRN SYSSUNWIND

0000 00000 MAIN_HANDLER:							
						.WORD	
000000920	51	04	AC	D0	00002	MOVL	Save nothing
	8F	04	A1	D1	00006	CMPL	SIGNAL, R1
			3F	13	0000E	BEQL	4(R1), #2336
	03		00	ED	00010	CMPZV	4S
			37	12	00016	BNEQ	#0, #3, 4(R1), #4
	50	08	AC	D0	00018	MOVL	MECHANISM, R0
		04	A1	D5	0001C	TSTL	4(R1)
			07	13	0001F	BEQL	1S
OC	A0	04	A1	D0	00021	MOVL	4(R1), 12(R0)
			06	11	00026	BRB	2S
OC	A0	0000G	CF	D0	00028	1\$:	USER_STATUS, 12(R0)
	50	0000'	CF	D0	0002E	2\$:	LOCK_STATUS+4, R0
			11	13	00033	BEQL	3S
			7E	7C	00035	CLRQ	-(SP)
			7E	D4	00037	CLRL	-(SP)
			50	DD	00039	PUSHL	R0
00000000G	00		04	FB	0003B	CALLS	#4, SYSSDEQ
		0000'	CF	D4	00042	CLRL	LOCK_STATUS+4
00000000G	00		7E	7C	00046	3\$:	CLRQ
			02	FB	00048		-(SP)
	50		01	D0	0004F	4\$:	CALLS
			04	00052		MOVL	#2, SYSSUNWIND
						RET	#1, R0

; Routine Size: 83 bytes, Routine Base: \$CODE\$ + 0182

: 485 1013 1
: 486 1014 1 END
: 487 1015 0 ELUDOM

.EXTRN LIB\$SIGNAL, LIB\$STOP

PSECT SUMMARY

SYSMOU
V04-000

K 5
16-Sep-1984 02:12:43
14-Sep-1984 13:16:57 VAX-11 Bliss-32 V4.0-742
[SYSINI.SRC]SYSMOU.B32;1

Page 17
(4)

Name	Bytes	Attributes
\$GLOBALS\$	1016	NOVEC, WRT, RD ,NOEXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)
\$SPLITS\$	80	NOVEC,NOWRT, RD ,NOEXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)
\$CODES\$	469	NOVEC,NOWRT, RD , EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

Library Statistics

File	----- Symbols -----			Pages Mapped	Processing Time
	Total	Loaded	Percent		
\$_255\$DUA28:[SYSLIB]LIB.L32;1	18619	37	0	1000	00:01.9

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LISS:SYSMOU/OBJ=OBJ\$:SYSMOU MSRC\$:SYSMOU/UPDATE=(ENH\$:SYSMOU)

Size: 469 code + 1096 data bytes
Run Time: 00:18.5
Elapsed Time: 00:36.7
Lines/CPU Min: 3293
Lexemes/CPU-Min: 30395
Memory Used: 169 pages
Compilation Complete

0390 AH-BT13A-SE
VAX/VMS V4.0

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